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Baseball Kings VR Download Low Mb



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## About This Game



**EARLY ACCESS TITLE. Expect glitches, and new content soon!**

Baseball Kings VR is aimed at realistic Baseball games using virtual reality systems.  
If you want to enjoy sports through VR, Baseball kings VR will be a choice without regret!

By application of physics, you can hit to precise directions make it possible of follow, pulling and bunt.

## Features

- Various levels of artificial intelligence
- Simple UI and easy control to play
- Various levels of artificial intelligence
- Variety of bats from standard to funny style
- Advanced AI divided by 5 difficulty artificial intelligence levels
- Optimized with combination of real form bat and VIVE tracker



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Title: Baseball Kings VR  
Genre: Casual, Indie, Simulation, Sports, Early Access  
Developer:  
Appnori Inc.  
Publisher:  
Appnori Inc.  
Release Date: 11 Apr, 2018

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**Minimum:**

**OS:** WINDOWS® 7, 8, 8.1, 10 (32/64-BIT)

**Processor:** Intel i5-4590, AMD FX 8350 equivalent or better

**Memory:** 4 GB RAM

**Graphics:** Intel i5-4590, AMD FX 8350 equivalent or better

**DirectX:** Version 9.0

**Storage:** 1 GB available space

**Additional Notes:** HDMI 1.4, DisplayPort 1.2 or newer

English





## Edit League Attributes

League  
PSF 2019

Conference One  
Conference 1

Conference Two  
Conference 2

League Name: PSF 2019

League Year: 2018

Championship Game: PSF Championship

Images Folder: real

Dismiss

Leagues

Save

Save As



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baseball kings vr

Played already about 5 hours yet after buying it and i can say it is absolutely the 2 Euros worth!  
Great game though reduced graphics, had a great time with it yet....

Seems to have flashed me at the right moment.... Coming soon: the SETTING AND OPTIONS museum cafe' Yea a museum that starts with humor! This is my museum :) Nice little looksy at a few items. I'm keeping this, to see where their heading!. Am currently enjoying my playthrough of this game. Driftmoon reminds me of earlier RPG games, with a twist of Harry Potter and Little Big Adventure thrown in. I have read reviews criticising the game's soundtrack and graphics, which in both cases were not an issue for me. I wouldn't expect a game with AAA graphics for the price but everything here is well crafted and works. I really like the humour within some of the characters and the item names. The dev(s) have known when to use sound thoughtfully, and there are no annoying voice overs either. It is text-laden in character dialogue, i'll admit to skipping a little of this in order to advance!

The puzzles are simple but make you think, and inventory is well organised borrowing from a Torchlight style UI. The only big criticism I have is that one of the game's useful mechanics (being able to move items around with your mouse to find hidden items) isn't really mentioned in the initial area of the game - I stumbled over this by accident, and would have liked to have known from the start. Lots of secrets, puzzles to solve, questing, levelling up and cool characters. In a sale, snap it up - a really nice game for a quiet moment.. At last, a fun rally game!

The gameplay is similar to Sega Rally (Revo), which is unfortunately no longer available on Steam, with a little Dirt added for good measure.

I'm playing the game with a 360 controller, which works great. There's a good balance of arcade control, with just enough realism to make things fun.

The visuals are actually really nice, with a few tweaks. Turn off chromatic aberration, and antialiasing to diminish blurry textures. Fxaa, and taa, while easy on the gpu, blur the image. If you must use one, I would try taa. Turn off dynamic fps, and lock to your monitor's refresh rate was the best solution for me, for a smooth fps. I'm running an old fx 8320, with an rx 480 gpu, and the game runs flawlessly so far at 2560x1080 - ultra.

The audio is quite good, aside from the announcer voice, and some of the music.

The environments, and tracks are my favorite part of the game! They are interesting, visually pleasing, and fun to navigate. Car-wise, there is no shortage, with plenty of vehicles and liverys to unlock through the ranking system.

The only big negative from my perspective, is the price of dlc's. While adding fun content, are a bit pricey for what is added. All things considered, this is an absolute must buy for me. Try the demo, and watch gameplay, to see if it appeals to you.. What this isn't: HuniePop. What this is: A charming, fun quasi-lewd game (no h-patch) that is just casual, relaxing and at times difficult (in a good way). These match-3 games with lewd titles are my cryptonite, but if I'm wrong I don't want to be right.

Video Review:

[https://youtu.be/\\_3swtqC2UUM](https://youtu.be/_3swtqC2UUM). I smashed a Vive controller into a desk today.

Today, was a good day.. So, Space Girls is a space shooter, basically you have a space ship, your planet is dying and In order to survive you have to undress the girl to take her to your planet. There are a few enemies that will try to kill you.

The game is VERY easy, the controls are basically the W,A,S,D to move and Space or Shift to shoot. Achievements are also easy to get, just complete the game and you will unlock all.

I only found 1 bug, which is, the game has 22 levels, but you can only select until level 20, so if you lose on level 21, or 22, then you have to start again from level 20...

If you are going to buy this to use a uncensored patch (+18), forget it, Dev never replied to any of our comments, here or in any of their other games as far as i can see, they dont seem to fix bugs etc, so i dont think we will ever be able to get a +18 patch, unless someone in the community does it.

After all, i do recommend it, i didnt see any major bugs that make the game unplayable and its cheap and fun.. Got Richard to launch a tactical nuke at the YouTube Convention.

10/10. This game is awesome, fast paced, strategy game, played with spamming your keys and mouse.. Bear with me. Rather than a nice long coherent review, I like to just jot down my thoughts on the game.



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I gave this a thumbs up, but it was very near a thumbs down. I opted for thumbs up, because I didn't feel like it was a waste of time/money. I don't regret playing it.

Overall, it feels like a tech demo. The game only last for about 90 minutes (less if you don't die/get stuck)

The game is creepy, but very interesting to explore, and the mirrors were a cool way to allow us to move through the world without immersion breaking teleport-based locomotion.

The puzzles themselves weren't so much puzzles, as they were tedious activities. There wasn't really any point that I had an "AHA" moment, or felt clever.

There was no real story at hand. The game instead takes a more exploratory approach. There's nothing wrong with doing it that way, but I wish there was more details exploring the background behind all these devices. For instance, how they came to be in possession of your grandfather, how they work, etc. I understand it's supposed to be mysterious, but they don't really explain or explore ANY of it.

Overall, I would recommend this game, but only on sale. I understand that early VR games need to have a higher pricepoint in order to sustain the developers, but I still don't really think there was enough to this game to warrant >\$20

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Yet another asset flip. Don't buy this game.. "Lighting needs to be rebuilt. Paths need to be rebuilt."

-steps into a black abyss, crashing the game irreparably-

Well, I have to hand it to the developer. I didn't think you'd come up with anything as \u2665\u2665\u2665\u2665ing wacky as the ending of the first WOODEN FLOOR but here we are.

At the refund page.

<https://www.youtube.com/watch?v=gJdo4uG9TTY>. meeeh. previous ones are much better.. One burning question ! Will there be any further updates, or is this as far as the game is going to go ? If there are more updates to come, which it doesn't look to be so, then take a hard look at the modded versions on phone app stores & include some of the features from them.. Pros

-Rather pretty at high detail.

-Unique setting.

-Interesting story.

-Seems rather lengthy. so you're definitely getting a lot of bang for your buck.

-Alternating the characters brings variety.

-Overall fun to play, and I like the message that Kingdom Games is putting out there.

Cons

-Not perfect. I've encountered a few bugs but they weren't game breaking.

-No co-op.

I certainly would (and have) recommended this title to friends.

. Why?

First It is looking like plants vs zombie but the game is too easy... +/- 60 levels where only a little difference between 3 levels...

You unlock picture of Shannon.... yes if you really love her maybe but this game is 0/10 for me....

But nice.... i earn nothing if i finish the game so... \*uninstall\*. 6.5/10

Pros

+ Interesting world. It's not really clear where this place is and when the story happens. This actually kept me looking for hints to settle these questions, which made the game more interesting. The weird looking characters and plants only contribute to this.

+ Beautiful scenery, especially outdoors in the forest.

+ Nice relaxing music. sets up the tone and atmosphere of the game.

+ Not difficult too get to 100% achievements (I usually don't care about this, but it's nice when it happens)

Cons

- The sound of the protagonist foot steps was annoying, so much that I had to turn SFX volume down

- Almost no voices. I'm sure budget didn't allow for full voice acting (which I would love), but it might have been better to skip this completely.

- Lack of polish. No reflection in the mirrors and puddles. Invisible Walls and Insurmountable Waist-Height Fence (see [vtropes.org](http://vtropes.org) for more on these terms)

I have no issues with the length of the game. Life is too short to complain about getting more experiences (e.g. games) for the same amount of time :-)

Bottom line: Recommended to those who enjoy short walking simulators. If you don't expect much in the form of puzzles or story twists, I think you'll find this a pleasant experience. If you consider these attributes to be a must for games, look elsewhere.. Loved part one but part two was just bad. Short and disappointing with linear choices. Everything just felt lackluster in it. Although I did hear there will be an update with more content for it. If so, I'll play again and re-evaluate.. I want my cd key for sigta and ferry game. This aircraft, of course, isn't top-notch quality, but it's pretty dang good anyways. The VC, while not best quality, is really well built and all the gauges worked. The flight dynamics are pretty good too.

The fact that I was able to flare this without bouncing, unlike other aircraft I've tried out, says something. The flight dynamics

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are just right, and it feels really good in air and on land.

I also like how you can click to open the doors, and how there are other people modelled in the plane. The exterior is well-built too, and the Duchess 76 is a really stylish plane. Just Flight accomplished that stylish look.

The autopilot is a bit strange and I had to read another review to find out how to make it work, but in the end, this aircraft is **Worth a Buy!**

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